## **KAIST**

# EE 209: Introduction to Programming Systems Pointer-Related Operators

#### Key

```
p, p1, p2 Pointer variables
i An integral expression
```

#### **Operators Meaningful for Any Pointer Variable**

#### **Dereference Operator**

\*p The contents of the memory referenced by p.

#### **Equality and Inequality Relational Operators**

```
p1 == p2 1 if p1 is equal to p2, and 0 otherwise. p1 != p2 1 if p1 is unequal to p2, and 0 otherwise.
```

## **Assignment Operator**

```
p1 = p2 Side effect: Assign p2 to p1. The new value of p1.
```

## **Operators Meaningful for Pointers that Reference Array Elements**

## **Arithmetic Operators**

```
p + i
               The address of the ith element after the one referenced by p.
i + p
p - i
               The address of the ith element after the one referenced by p.
               The address of the ith element before the one referenced by p.
p++
               Side effect: Increment p to point to the next element.
               The previous value of p.
               Side effect: Increment p to point to the next element.
q++
               The new value of p.
p--
               Side effect: Decrement p to point to the previous element.
               The previous value of p.
               Side effect: Decrement p to point to the previous element.
               The new value of p.
```

#### **Arithmetic Operators**

```
p1 - p2 The "span" of p1 and p2.
```

#### **Relational Operators**

```
p1 < p2 1 if p1 is less than p2, and 0 otherwise.

p1 <= p2 1 if p1 is less than or equal to p2, and 0 otherwise.

p1 > p2 1 if p1 is greater than p2, and 0 otherwise.

p1 >= p2 1 if p1 is greater than or equal to p2, and 0 otherwise.
```

## **Assignment Operators**

### **Disallowed**

```
p1 + p2
i - p
i += p
i -= p
p == i
```

## **Array Subscripting Operator**

```
p[i] *(p + i), that is, the contents of memory at the address that is i elements after the address referenced by p.
```

Original Copyright © 2005 by Robert M. Dondero, Jr.

Modified by Hansung Leem